



To the end 2: Betrayal and denial

Text: John 13:21-38

We continue our series looking at the last hours Jesus spent with the disciples before He went to the cross by looking at His betrayal by Judas and Peters denial

1. Betrayal
2. Peters Denial
3. Dealing with betrayal and bitterness

Reflect

1. What was the root cause of Judas's betrayal?
2. What is the significance of Jesus gesture in handing him the bread to dip into the bowl? How did Judas respond to Jesus' love? Do we ever respond like this in the way we live our lives?
3. Why is Peter questioning Jesus's direction? What is the root cause of his denial? (You may want to look at one of these passages Matthew 26:33-35, 69-75; Mark 14:29-31,66-72; Luke 22:31-34, 54-62; John 13:36-38, 18:25-27, 21:15-19)
4. How does Jesus restore Peter's denial when at last Peter understands Jesus' call in his life? (John 21:15-35) How does grace allow us daily to receive this restoration in our own denials of our calling?
5. Why is bitterness and hurt so dangerous to harbor in our heart?

Respond

1. Who has betrayed you or denied you or hurt you? Have you forgiven them like Jesus forgave you?
2. What is behind us sometimes betraying Jesus and denying our calling to follow Him? Spend some time asking the Holy Spirit to help you hear and respond to Jesus's question do you love me enough to follow me?
3. Accept the prompting of the Holy Spirit to move on from any bitterness and hurt through betrayal and denial – even if it is not right now – listen to Him saying one day you need to sit at Jesus's feet and allow Him to show you how His burden is light if you allow Him to pay the price for this awful thing that has happened to you. Speak to someone about this who you trust to walk with you in this after the meeting. God bless you.

Series

To the End

1.An example to follow

2.Betrayal and denial

3.The way the truth the life

4.The promise of the Holy Spirit

5.Abide in me

6.Facing opposition

7.The prayer of Jesus

8.Schemes & Sovereignty

9.Resurrection Response